

Sunday, April 8, 2018

- Log Builder's Games and Competition —

Safety and protective clothing must be worn during the competition. This shall include, and is not limited to: eye and ear protection and chainsaw chaps. Failure to comply during competition will result in disqualification.



2017 Log Games, Banff, Alberta

The Rules:

Logs will be set up and ready to scribe prior to the start of events. Time starts when contestants begin scribing. Each contestant will be timed by a person with a stopwatch. Contestant scribes a log, rolls over and cuts notch and then resets logs. When the contestant is happy with the log placement, he or she signals the timer. Contestants can use a helper for moving the log off for cutting and back on the set the fitted log. *Logs that have a visible gap or nick will be disqualified.* A compression gap at the top of the notch, not to exceed the width of the “receiving head”, nor in excess of ½” (12 mm) in height is allowed. A sledgehammer, or log commander, is allowed in final placement of fitted logs. Reference centrelines on logs must also remain justified in final placement. The contestant with the fastest time wins. The decision of the Log Builder Games head judge is final.

The Events:

Notching — Contestant scribes and cuts a shrink to fit saddle notch on a 12-inch log. Each contestant may provide all their own tools, including their own gas mixtures. All tool requirements shall otherwise be provided for by the Association.

Log Slabbing – Using only chainsaws, contestant will mark and slab a minimum 10 — inch – wide (25 cm) face on a four-foot log. Contestants with fastest time wins.

Axe Throw — Each person gets three throws at bull’s eye target. Points are awarded for accuracy (of course). American Lumberjack Association rules will apply.

All participants must be registered for the conference, be an ILBA member, register for the competition, sign a liability waiver, and wear safety gear.